

2023 HWGA Event Schedule



(All dates/games are subject to change due to conflicts/weather)

DATE	EVENT FORMAT/GAME	PAYOUT	SIDE GAME
May 1 st **	Opening Dinner Event (RSVP by April 20 th via Sign-up)**	more informat	ion to come
May 2 nd	1 Best Ball of 3 Players*	Net Only	Closest to the Pin
May 9 th	Aces Wild*	Net Only	Most 1 Putts
May 16 th	David & Goliath*	Gross/Net	Longest Putt
May 23 rd	Medal Play*	Gross/Net	Most Fairways
May 30 th	Hillcrest Staff Scramble (Welcome Event) SG	Net Only	Closest to the Pin
June 6 th	3 Blind Mice*	Gross/Net	Most 1 Putts
June 13 th	Pick Your Poison*	Gross/Net	Most Fairways
June 20 th	Pink Ball	Net Only	Closest to the Pin
June 27 th	3 Person Scramble	Net Only	Longest Putt
July 11 th July 18 th	Chili Pepper Invitational Putt for Points	Points Total	Longest Putt
July 25 th	Medal Play*	Gross/Net	Most 1 Putts
August 1 st	HWGA Championship* SG	Gross/Net	Longest Putt
August 8 th	Beat the Pro*	Net Only	Closest to the Pin
August 15 th	Ribbon Day*	Net Only	Most 1 Putts
August 29 th	3 Clubs and a Putter*	Gross/Net	Most Fairways
September 5 th	Killer 9 Holes*	Gross/Net	Longest Putt
September 12 th	2 Person Relay*	Net Only	Most 1 Putts
- 1 4 mth	Animal/Character Game*	Gross/Net	Most Fairways
September 19 th	7 tilling offered confe		***************************************

Afternoon HWGA 9-Holes Only Dates (more information to come!) 5:30 pm Start Time (Fun Group Formats)

May 17th - June 21st - July 19th - September 6th

* = Days that are applied to the Ringer Board

SG = Shotgun Event for all players

<u>Aces Wild</u>- Subtract 1 from Net Score for everyone putt & every fairway you hit off the tee box (Individual Game) <u>3 Blind Mice</u> – Golf Shop will randomly select 3 holes to not count towards your final score (Individual Game)

One-Best Ball of 3 Players – 3 Person Teams will be paired together. The best score per hole will be used toward your team score (Team Game)

Hillcrest Staff Scramble – Golf Shop Staff will be on various holes helping teams hit shots. The team will play from the best shot (Team Game)

<u>Pick your Poison</u> – Pick (2) Par 3s, (5) Par 4s, (2) Par 5s that you feel you will do well on. Modified for 9-hole groups (Individual Game)

<u>Ribbon Day</u> – Each player will be assigned a color in the group. If your color ribbon is on the bottom on the flagstick, then your score is counted (Team)

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Pink Ball – Rotating Pink Ball will be counted for each hole. Other 3 players in the group will play a Scramble while not playing the Pink Ball (Team Game)

David & Goliath – Total score for longest 5 holes & shortest 4 holes. Modified for 9-hole groups (Individual Games)

3-Person Progressive Best Ball – Different levels of scores counting as the round progresses. Modified version for 9-Hole Groups (Team Game)

Animal & Character Game – Consequences for bad shots, too many putts, etc. Receive a character and keep until someone else earns it (Individual Game)

Putt for Points – (0 putts – 4 pts.) (1 putt – 3 pts.) (2 putts – 2 pts.) (3 putts – 1 pt.) (4 putts – 0 pt.). Most points win. (Individual Game)

Beat the Pro – 2 person teams combined score vs. the Pro & Club Champion combined score. Bet on your team! (Team Game)

Killer 9 Holes – Playing the same 9 holes twice. Your best score per hole will go toward a 9-hole total score. (Individual Game)

3 Clubs & a Putter – Each player is only allowed to play with the 3 clubs of their choice and a putter. (Individual Game)

2 Person Relay – Pick your own partner. One player's score counts on odd holes and the other for even holes. Decide before teeing off. (Team Game)